



**MIND THE NET GOALTENDING**  
www.mtnngoaltending.com

## Goaltender Game Objectives: A Simple Game Analysis Tool

Here is a version of the goaltender's game objectives developed and introduced by David Marcoux, former goalie coach for the Calgary Flames, when he first worked with the Flames. Of course, it was something that he continued to use. This is designed as a way to bolster goaltender confidence after a strong game, a perceived tough outing or a way to pinpoint possible areas for improvement, usually on the mental side of the game. The nice thing about the game objectives is they are relatively objective and can/should be done every game. We hope you will try it and find the benefits immediately.

### Goaltender Game Objectives

Date of game \_\_\_\_\_ (DD/MM/YY) Opponent: \_\_\_\_\_

#### First Period:

1. Stop the first two shots of period: Yes/No
2. Shut down first power play: Yes/No
3. Give up 1 goal or less during period: Yes/No
4. Stop the last shot of period: Yes/No
5. Were you happy with your play during the period: Yes/No

#### Second Period:

6. Stop the first two shots of period: Yes/No
7. Shut down first power play: Yes/No
8. Give up 1 goal or less during period: Yes/No
9. Stop the last shot of period: Yes/No
10. Were you happy with your play during the period: Yes/No

**Third Period:**

- 11. Stop the first two shots of period: Yes/No
- 12. Shut down first power play: Yes/No
- 13. Give up 1 goal or less during period: Yes/No
- 14. Stop the last shot of period: Yes/No
- 15. Were you happy with your play during the period: Yes/No

**Post Game:**

- 16. Gave Up 3 Goals or less in the game: Yes/No

Shots on Goal = \_\_\_\_\_ Total Saves = \_\_\_\_\_ Save Percentage = \_\_\_\_\_

- 17. Was SP% better than 88% = \_\_\_\_\_

- 18. Was SP% better than 89% = \_\_\_\_\_

- 19. Was SP% better than 90% = \_\_\_\_\_

- 20. Was I happy with my game? = \_\_\_\_\_

**TOTAL**

Total number of objectives achieved \_\_\_\_\_/20

Total number of objectives 20

Percentage of objectives achieved (Total Number of achieved divided by 20) \_\_\_\_\_

**Performance Ratings:**

Excellent 90-100(18/19/20) = \_\_\_\_\_ Very Good 80-90(16/17) = \_\_\_\_\_ Satisfactory 70-80(14/15)= \_\_\_\_\_ Unsatisfactory 60-70(12/13)= \_\_\_\_\_ Poor = Below 11

Performance Rank for Game # \_\_\_\_\_ = \_\_\_\_\_